

Fish Finding Game

Learn about echolocation in this fish finding game. One person will be a dolphin and will hunt for fish, played by other people.

Here's what you need

- 8-10 people
- A blindfold*

*If don't have a blind fold, you can just close your eyes. No peaking!

Here's how to play

- Have one person be the dolphin, four people will be objects and three will be fish.
 - The dolphin will wear the blindfold (or keep their eyes closed)
 - Objects are to lay, sit or stand in one place
 - Fish move around slowly winding in and out of objects
- The dolphin tries to locate a fish.
 - The dolphin makes a noise, "beep" and any object or fish in front of the dolphin is required to respond
 - objects will say, "object", and
 - Fish will say, "fish"
- Once the dolphin touches a fish
 - The tagged fish becomes the dolphin
 - The objects and fish switch

Now try this:

- Have the dolphin beep continuously. Does this make it easier to find the fish?

Other things to try:

- If the dolphin is having trouble locating fish or if the fish are misbehaving, have the fish move one step per beep or simply have them stand still